

City Wide Adult Soccer Leagues

<u>COST</u>	\$675 Per Team
<u>PURPOSE</u>	Play outdoor soccer indoors on a climate controlled field
<u>WHERE</u>	STL ATHLETIC CENTER: 2300 HITZERT COURT, FENTON, MO 63026
<u>DATES/ DURATION</u>	Starts June 1st or 2nd 2021 8 Week league, 7 weeks of regular season and 1 week of playoffs
<u>DAYS OF WEEK</u>	Offering league play on Tuesday or Wednesday nights (6pm-10:30pm window)
<u>WHO</u>	Mens Open, Mens Open Elite, Mens Over 30, Coed, Womens
<u>ROSTER SIZE</u>	No Roster Size Requirements, Rosters will be required
<u>TIMES SLOTS</u>	Game times will be announced after registration
<u>REGISTRATION DEADLINE</u>	May 24th 2021
<u>PRIZES</u>	Cash prizes for Mens Open Elite only
<u>FORMAT</u>	8V8

<u>EQUIPMENT</u>	Shin Guards are highly recommended. Outdoor or Indoor Cleats Allowed. Number 5 ball will be used.
<u>FIELD/GOALS</u>	Fields will be 60 yards x 35 yards and goals will be 7' x 21'
<u>REGISTRATION GUIDELINES</u>	<ul style="list-style-type: none">● For adult leagues, at least a \$50 deposit is due at registration. We suggest registering at least 2 weeks prior to the start of the league.● Half of the balance must be paid one week prior to the night of the first game.● The entire balance must be paid 72 hours prior to the first game.● If your balance is not paid in full 72 hours prior to the first game you will not be able to play and will be removed from the schedule.● Team captains are responsible for collecting payments and ensuring the fee is paid in a timely manner.● Please bring two color jerseys to each game.● Any teams dropping out/ being removed from the league for discipline reasons will be charged \$150 per game played

	plus a \$250 drop out fee. There is a \$50 forfeit fee for missing games during the season.
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STLAC Adult League Soccer Rules

USSF Outdoor Rules will be played but with the following exceptions:

- No Offsides.
- No slide tackling. (This is not applicable to a keeper sliding in own box. Sliding to stop, trap, kick, or pass the ball when there is clearly no danger to an opponent is not slide tackling and is permitted. All other slide tackles (including ones in the box) will result in an indirect free kick.

- Indirect Kick-ins will be used instead of throw-ins when the ball is out of play on the sidelines.
- The defenders must be at least 5 yards from the ball on ALL kicks.
- If the ball hits any of the ceiling or lights above the field, it will be an indirect kick for the opposing team, closest to the spot where it hit but outside of the goal box.
- Co-ed teams must have a minimum of 3 females on the field (not including the GK) at all times.
- Goalkeepers are not allowed to punt from their hands or drop kick the ball.
- The penalty kick spot for hand balls or direct fouls in the box will be placed at the top of the goal box and painted with white stripe.
- Must be at least 18 to be manager/coach of a team.
- No gum, food, or drink will be allowed on the field except water. Any player who is caught will be asked to leave the fields immediately.
- No spitting on the field.
- No substituting on the fly. There must be a stoppage of play and you must have the referees permission per USSF rules
- After the 4th game each team's roster/waiver form is LOCKED for the adult leagues. No new players can be added. Only players who are on your team's roster/waiver form can play in the 8th game (playoffs).

- Yellow cards & red cards will be issued at the referees' discretion. A yellow card given to a player is at least two minutes off the field. Two yellow cards during the same game will result in an immediate ejection from the game. Three yellow cards accumulated during the season will result in a one game suspension. A red card at any time will result in an immediate ejection from the facility along with a minimum of a one game suspension. Red cards given for fighting or verbal abuse of a referee can carry at least a 2 game suspension. Anyone involved in a fight will receive at least a 3 game suspension.
- At game start time if a team has 3 or less players, it is a forfeit. There is a \$50 forfeit fee due by the start of the next game.
- Please note, adult games have a max goal cap of 10. Once a goal difference of 10 (or 6 for youth) has been met, the winning team must play a man down. Every 2 more goals after that, another player is to be removed. Once the GD is back to 10 (or 6 for youth), all players can return to play.

Tiebreaker sequence is as follows:

- 1) Head to Head 2) Goal differential (Goals for - goals against) 3) Goals for 4) Goals against 5) Penalty kicks (1 for 1)
- If more than 2 teams are tied then coaches will choose numbers to see the order in which they will shoot. Once a team shoots their goalkeeper will

go in goal. The rotation will continue for all of the rounds until a winner is decided

- If time is allotted for the final, a 5 minute golden goal overtime will be played and then a penalty kick shootout (5 players) to determine the winner of the final game.
